Kings Meadow School – Curriculum Mapping Term 1 2 3 4 5 6
Year Group 4 Year 2023-24

	Literacy	Maths	Science	I.C.T.	Hist/Geog	Art/D.T	R.E.	P.E.	Music	M.F.L
Term 3										
Week 1	Legends: Beowulf – Prepositions, adjectives, similes and metaphors	Multiplication and division	Identify how sounds are made, associating some of them with something vibrating.	We are musicians – Isle of Tune - To investigate tempo, pitch and layers of digital sound	Anglo-Saxons and Scots – End of the Roman Empire, Saxons called to fight Scots/Picts TIMELINE		To understand the importance of a journey and a special place	Tag Rugby Swimming	Singing	4.1 French celebrations and traditions
Week 2	Legends: Beowulf – Prepositions, adjectives, similes and metaphors	Multiplication and division	Recognise that vibrations from sounds travel though a medium to the ear.	We are musicians – Isle of Tune - To investigate tempo, pitch and layers of digital sound	Anglo-Saxons – Where did the Saxons come from and why?		To understand the places that are important to Christians.	Tag Rugby Swimming	Singing Recorder	3.1 Simple song recognising gender and pronunciation
Week 3	Legends: Beowulf – Prepositions, adjectives, similes and metaphors	Length and perimeter	Investigate a range of materials to see whether sound passes through them	Legends: Beowulf – To produce a movie trailer using iMovie on the iPads.	Anglo-Saxons – AS kingdoms and settlements		To understand that pilgrimage is important in religions other than Christianity.	Tag Rugby Swimming	Singing Play rehearsals	Awareness of gender and plurals ending in x
Week 4	Riddles (2 week)	Length and perimeter	Muffling sounds – ear muff investigation	Legends: Beowulf – To produce a movie trailer using iMovie on the iPads.	Anglo-Saxon village life Anglo-Saxons - Understand the mystery of Sutton Hoo.		To understand places of Hindu Pilgrimage.	Tag Rugby Swimming	Singing Recorder	Reading and writing simple sentences
Week 5	Riddles (2 week) Play auditions and KMS has talent	Fractions	Listen to a recording of an orchestra. Discuss the sounds made by individual instruments and the pitch of sounds each makes.	Legends: Beowulf – To produce a movie trailer using iMovie on the iPads.	Anglo-Saxon Religion and beliefs. Anglo-Saxons Hillforts, Armour and Runes		To understand the significance of a pilgrimage.	Tag Rugby Swimming	Singing Play rehearsals	Adjectives and nouns Reading and writing simple sentences with awareness of gender

			Vocab: pitch, high, low, loud, soft.							

HALF TERM

	Literacy	Maths	Science	ICT	Hist/Geog	Art/D.T	R.E.	P.E.	Music	M.F.L
Term 4										
Week 1	How to Train Your Dragon (4 week)	Fractions	Find patterns between the pitch of a sound and features of the object that produced it.	We are software developers – designing a quiz game (Anglo-Saxons and Vikings)	Anglo-Saxons and Vikings - Where did the Vikings come from and why did they come?	**Anglo Saxon Jewellery**	Should Believers give things up	Tennis Swimming	Singing Play rehearsals	Understand the language in a simple song. Body Parts (Heads, shoulders…)
Week 2	How to Train Your Dragon (4 week) P FACTOR - auditions	Fractions	Find patterns between the volume of a sound and the strength of the vibrations that produce it.	We are software developers – designing a quiz game (Anglo-Saxons and Vikings)	Anglo-Saxons and Vikings - War and Weapons: understand how the Vikings raided places	**Food technology – Anglo-Saxon biscuits**	To understand the concept of temptation.	Tennis Swimming	Singing Play rehearsals	Increase awareness of feminine and masculine nouns. Labelling a body.
Week 3	How to Train Your Dragon (4 week)	Fractions	P FACTOR	We are software developers – designing a quiz game (Anglo-Saxons and Vikings)	Anglo-Saxons and Vikings - Understand how Vikings got from place to place	**Anglo-Saxon stone carving - clay**	To understand what Christians believe to be wrong.	Tennis Swimming	Singing Play rehearsals	Increase awareness of feminine and masculine nouns. Labelling a face.
Week 4	How to Train Your Dragon (4 week) Assessment week	Decimals Assessment week	Assessment week	We are software developers – designing a quiz game (Anglo-Saxons and Vikings)	Anglo-Saxons and Vikings - Further Viking invasions and Danegeld Anglo-Saxon laws and justice		To understand the concept of Sin.	Tennis Swimming	Singing Play rehearsals	Recognise and apply simple agreements. Le Grand Monstre Vert.
Week 5	Discussion (1 week –Vikings v Anglo-Saxons) Play performance	Decimals	Make musical instruments	We are software developers – designing a quiz game (Anglo-Saxons and Vikings)	Anglo-Saxons and Vikings - To understand Saxon and Viking festivities.		To understand the importance of Lent	Tennis Swimming	Singing Play performance	Recognise and apply simple agreements. Le Grand Monstre Vert
Week 6	Discussion (1 week –Vikings v Anglo-Saxons)	Decimals	Make musical instruments	We are software developers – designing a quiz game (Anglo-Saxons and	Research Alfred the Great, Athelstan, Eadred and/or King Cnut.		To understand why Christians give up things during Lent.	Tennis Swimming	Singing	French celebrations and traditions

				Vikings)	To complete in Term 5: Anglo-Saxons and Vikings - Edward the Confessor and his death in 1066		To understand the impact of giving things up.			